

ADAPTATIONS

DESCRIBE YOUR BEST ADAPTATION:

Define (in your words) and provide an example of SCAFFLDING:

Define (in your own words) and provide an example of an ADVANCED ORGANIZER:

LIST THE DIFFERENT WAYS YOU HAVE USED TO ORGANIZE GROUPS:

LIST WAYS YOU HAVE PROVIDED THE GROUP A COMMON EXPERIENCE FROM WHICH TO LEARN:

WHAT FACTORS AFFECT THE TIMING OF THE TYPES OF ACTIVITIES YOU USE IN TRAINING?

YOU CAN USE ADAPATIONS TO BUILD CAPACITY BY:

PROCESS

WHAT DO YOU THINK IS MEANT BY THE TERM "PROCESS"?	
LIST BEHAVIOURS THAT INDICATE THE READINESS OF THE LEARNER:	
DESCRIBE A TIME WHEN YOU MATCHED THE ACTIVITY TO THE READINESS OF THE GROUP:	DESCRIBE A TIME WHEN YOU PROVIDED AN ACTIVITY THAT EXCEEDED THE READINESS OF THE GROUP:
HOW CAN YOU TELL IF THE ACTIVITY MATCHES THE GROUP'S LEVEL OF READINESS?	HOW CAN YOU TELL IS THE ACTIVITY EXCEEDS THE GROUP'S CAPACITY?
LIST REASONS WHY USING A PROCESS BUILT UPON "SUCCESS" IS SO IMPORTANT:	

CONTENT

DESCRIBE, WITH EXAMPLES, WHAT A GROUP ENGAGED IN LEARNING LOOKS LIKE? SOUNDS LIKE? FEELS LIKE?

WHAT IS MEANT BY ENGAGEMENT? HOW IS ENGAGEMENT OBSERVED/ MEASURED?

WHAT IS MEANT WHEN THE CONTENT IS "RELEVANT"? PROVIDE AN EXAMPLE:

WHAT IS MEANT WHEN THE CONTENT IS "MEANINGFUL"? PROVIDE AN EXAMPLE:

WHAT IS THE DIFFERENCE BETWEEN RELEVANT AND MEANINGFUL?

DESCRIBE HOW ENGAGEMENT BUILDS CAPACITY TO LEARN AND DEVELOPS COMPETENCIES AT THE SAME TIME:

GROUP

CURRENT RESEARCH SHOWS THAT THE GROUP MIGHT BE ONE OF THE MOST IMPORTANT FACTORS INFLUENCING LEARNING. HOW DOES THE GROUP AFFECT THE LEARNING OF AN INDIVIDUAL- POSITIVELY? NEGATIVELY? PROVIDE EXAMPLES.

WHAT IS MEANT BY "INTERDEPEDENCE"? HOW DOES IT AFFECT LEARNING? AS AN LF, HOW COULD YOU DEVELOP IT?

DESCRIBE WHAT "CRITICAL THINKING" SOUNDS LIKE?, LOOKS LIKE? AND FEELS LIKE?

WHAT ARE THINGS YOU HAVE DONE AS AN LF TO "DEVELOP THE GROUP"?

HOW DOES THE GROUP AFFECT THE CRITICAL THINKING OF AN INDIVIDUAL LEARNER?

HOW DOES DEVELOPING INTERDEPENENCY AND ACCOUNTABILITY OF THE GROUP ENHANCE THE LEARNING OF AN INDIVIDUAL?

