



## Sport: Canada Basketball

Discipline:

Context: Community Sport - Initiation

Participant age group: 5-8

Estimated number of participants: 50,000

Age range of coaches: Youth-Adult

Estimated number of coaches: 5000

Date of conditional approval: March 16, 2005

Official launch date (both official languages): March 16, 2006

### Outcomes trained and evaluated:

Outcome	Trained	Evaluated
Make Ethical Decisions	T	
Plan a Practice	T	
Support to Athletes in Training	T	
Analyze Performance		
Design a Sport Program		
Support the Competitive Experience	T	
Manage a Sport Program		
**Sport-specific outcomes		

Which multi-sport modules will the coaches access through the provincial/territorial delivery system?

*None  
Integrated the NSF workshop kit for community sport*

### Training Description:

- 1Day (7.5 hours) of training
- Games approach – Learning fundamental movement skills through basketball like activities.
- Modified games and activities using a variety of learning aids.
- Coach assessment built into training where coaches must demonstrate two practice coaching sessions.
- Integration of Make Ethical Decision (MED) scenarios throughout training, rather than one block of time devoted to MED

### Evaluation Description:

- Considering future development of coach evaluation consisting of an end of season on line evaluation. This will allow for a sharing of ideas by coaches in the context and help guide future initiatives.

### Learning Facilitator & Evaluator training:

- Trained National Master Learning facilitator in January 2005. Implementation of provincial delivery in Spring/Summer 2005 using MLFs. This will be followed by a Train the Trainer workshop to assist MLFs train provincial LFs to meet the national demand.

### NSF Contact Information

Mike Mackay (Director of Coaching)  
[mmackay@basketball.ca](mailto:mmackay@basketball.ca)  
[www.basketball.ca](http://www.basketball.ca)  
 (416) 614-8037 ex. 205

### 3 most innovative features of your program:

1. Games approach – focus on learning how to play rather than learning how to do drills.
2. Game modifications – Learning aids encouraged to assist in developing fundamental movement skills through basketball like activities
3. Reinforcement of MED throughout whole course rather than one block of training time.